



# National Intercollegiate Soccer Officials Association



A COMPARATIVE STUDY OF RULES AND LAWS



# 2011 SOCCER GUIDE

*(INTERSCHOLASTIC EDITION)*

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**Based Upon:**

- ***NCAA Men's and Women's Soccer Rules – 2010-2011***
- ***National Federation Soccer Rules Book – 2010-2011***
- ***[USSF] FIFA Laws of the Game – 2009/2010***  
***And Other Authorized Supplemental Materials***



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Revised February 17, 2011

### **PREFACE:**

Many High School officials officiate soccer matches using Rules and Laws of soccer organizations and rule-making bodies other than the NFHS. As is to be expected, officials on occasion have some confusion regarding a specific rule or interpretation. For these reasons a study guide is needed for the officials to have easy references to the differences between NFHS, NCAA and FIFA Laws and Rules. Over the past twenty-five years the more significant rules have been brought generally into conformity by the three groups. Nevertheless, there are distinct differences in language and interpretation that still exist and each group has adopted specific rules that are believed to be more appropriate for their players and their ages.

This guide is not an all-inclusive listing of each difference between the sets of Rules and Laws, but rather only lists the more important differences where such differences exist. Many technical and administrative rules such as player eligibility and accumulated cautions do not generally and directly concern the referee but rather the match administrators and have therefore been omitted from this study.

The guide has been designed by the author for easy reference and many officials have carried this guide in their kit or in their cars for quick review prior to a match. It is also useful as a teaching aid for High School entry level and in-service clinics. Changes for the current year are shown in *italics* for easy reference.

The comparisons are in tabular form following the particular topic and are in order of the specific Laws or Rules to which they are relevant except for the listing on page 3 which compares general Topics not referred to in specific Rules or Laws and several miscellaneous topics which are referred to on page 15.




It should be noted that the three sets of Rules and Laws are constantly changing and the different bodies publish their changes at different times of the year. Generally the FIFA Laws are published in May and take effect the following July. The NCAA Rules are enacted early in the year, but are not normally published until early or mid summer. NFHS rule changes are enacted by their Rules Committee early each year and are distributed in early summer. Beginning in 2008, the NCAA Rule Book is published every other year. Accordingly, this guide is current only up to the date of its publication and includes all rules changes for the year as presently known by the author. If any errors are noted, it would be appreciated if they are brought to attention of Don Dennison at [donsar@comcast.net](mailto:donsar@comcast.net)



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<b>TOPIC</b>  <b>ABOUT THE RULES AND LAWS</b>	<b>NFHS</b> 	<b>NCAA-NISOA</b> 	<b>FIFA – USSF</b> 
Terminology - (It is important to use the proper terminology, especially in writing game reports if required)	Rules Disqualification Drop Ball Game Overtime Penalty Coaching and Team Area Terminated Game Reserve Official Obstruction	Rules Ejection Drop Ball Game Overtime Penalty Coaching and Team Area Terminated Game Alternate Official Obstruction	Laws Send Off Dropped Ball Match Extra Time Sanction Technical Area Abandoned Match 4 <sup>th</sup> Official Impedes progress of Opponent
Where the Rules or Laws are Employed	Most public high and intermediate schools and some private schools	NCAA, NAIA, NJCAA, NIRSA and NCCAA	International matches, professional leagues, most club and semi-pro matches, and some private schools
Interpretations	Play rulings in the book are interpretations approved by the NFHS Soccer Rules Committee. Member state associations of the NFHS independently make decisions regarding compliance with or modification of the playing rules for the student athletes in their respective states.	Approved Rulings (A.R.) appearing in the Rule book are official decisions of the NCAA. The secretary rules editor can be contacted for interpretations. Generally it is preferable to first go through the NISOA Rules Interpreter. The NCAA Rules Book does NOT contain the description of standardized procedures for the allowed System of Mechanics. NISOA describes the Diagonal System of Control for its members in other publications.	Decisions of the Int'l F.A. Board are official interpretations. Additional Interpretations in the U.S. can be obtained initially through the State Director of Instruction (SDI). The USSF Advice to Referees and Questions and Answers on the Laws of the Game are also official sources in the U.S. The diagonal system of control (DSC) is described in other FIFA and USSF publications.



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TOPIC	NFHS	NCAA-NISOA	FIFA - USSF
<p><u>FIELD OF PLAY</u> 11 Yd. Encroachment Hash Mark</p> <p>Penalty Kick Mark Goal Nets</p> <p>Coaching and Team Area</p> <p>Padded Goal Posts</p> <p>Goal Post Placement</p> <p>Field Conditions for play to start and continue</p> <p>Games played indoors Turf Fields</p>	<p><u>RULE 1</u></p> <p>Optional</p> <p>2 foot line or 9" diameter spot Mandatory.</p> <p>20 yds. long and 10' from touchline Caution to coach who leaves this area R1, Sec. 5. Should be on same side of field – if not, benches should be diagonally opposed.</p> <p>A white commercially made pad at least 72" in height and a max. of 1" thick may be placed on the vertical posts.</p> <p>Rear of each goal post shall be on the <u>outer</u> edge of the goal line. R 1, Sec. 4, Art. 1.</p> <p>Prior to start of game, host institution representative determines; thereafter determination is made by referee R 1 Sec. 7.</p> <p>No provision No restriction</p>	<p><u>RULE 1</u></p> <p>Mandatory</p> <p>Same as NFHS Same as NFHS</p> <p>Same size as NFHS. Caution to coach who leaves the area <u>after</u> a first verbal warning and IFK where ball was if game stopped. Ejection for 3<sup>rd</sup> offence. R 1, Sec. 12.</p> <p>Not Sanctioned</p> <p>Goal lines must be the same width as the goal posts and crossbars.</p> <p>Determination is made by the referee.</p> <p>Match may be played indoors if outside field is unavailable and field is proper size. No restriction</p>	<p><u>LAW 1</u></p> <p>Optional</p> <p>Penalty mark (no fixed size) Not mandatory</p> <p>Not specified in the Laws, but mentioned in the Additional Instructions for Referees, ARs and 4<sup>th</sup> Officials (Pg.61).</p> <p>Not Sanctioned</p> <p>Same as NCAA</p> <p>Same as NCAA</p> <p>No provision Permitted – must be green in color.</p>
<p><u>THE BALL</u> Number of Balls</p>	<p><u>RULE 2</u></p> <p>3 or more of similar quality. Must have NFHS logo displayed, supplied by home team or referee can select from visitor if unavailable. At least 2 ball holders.</p>	<p><u>RULE 2</u></p> <p>3 or more identical. Max. of 6 and at least 4 ball persons at least 10 yrs. old</p>	<p><u>LAW 2</u></p> <p>1 required, others may be used if available. For major international matches – FIFA marking required USSF – up to 6 suggested.</p>



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TOPIC	NFHS	NCAA-NISOA	FIFA - USSF
<p><u>PLAYERS AND SUBSTITUTES</u> Team Roster</p> <p>Substitutions When?</p>	<p><u>RULE 3</u> REQUIRED with player names and <i>numbers</i> to be presented to referee 5 mins. before game time. Names may be added to roster after the start of play May be given by coach or player.</p> <p><u>Either team:</u> End of period; goal; goal kick(players must have already reported to scorer) caution (player must go out), injury (must leave if treated or referee deems player injured; disqualification (but not for disqualified player), blood on player or uniform-all unlimited in number <i>Unlimited number of subs from bench on goal, end of period, injured player removed from field. Any sign of concussion, player, must be removed until cleared by health care professional.</i></p> <p><u>Team in possession:</u> Throw-in or corner kick (if sub, other team may also sub).Players must have reported to scorer prior to the time ball went out of play).</p>	<p><u>RULE 3</u> REQUIRED to be presented to referee, scorekeeper and other coach 15 mins. prior to game time. Copy given to referee should not show total cautions and ejections.</p> <p><u>Either team:</u> End of period; goal; goal kick; player instructed to leave for equipment change (other team may sub equal number); injury or caution (only players involved – other team may sub like number) <i>Bleeding injury, blood on uniform or signs of concussion – player must be subbed but can return at any stoppage with medical approval. Not charged with reentry.</i></p> <p><u>Team in possession:</u> throw-in or corner kick (if sub, other team may also sub. Players must have reported to scorer prior to time ball went out of play); Goal keeper ejected: (team plays short but may put in a goal keeper – no sub allowed for other team.</p>	<p><u>LAW 3</u> Names of subs given to referee prior to match. No other roster requirement. No more than 6 in National A Team matches.</p> <p>At any stoppage with permission of referee. (many local leagues have set times for subs).</p> <p>At any stoppage of play with the permission of the referee. Many youth leagues have set times for substitutions.</p>
<p>When substitute becomes a player of record</p>	<p>When beckoned onto the field.</p>	<p>When beckoned on by the referee during the first 85 mins of game. During last 5 mins. when referee signals the clock to stop if leading team substitutes.</p>	<p>When substitute enters the field (must be at the halfway line).</p>
<p>Withdrawing a reported sub</p>	<p>Once beckoned onto field by referee, player must enter.</p>	<p>Player not required to enter, but is charged with one reentry.</p>	<p>Not similar rule</p>



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<p>Restrictions on substitutions</p> <p>Changing Goal Keeper with field player</p> <p>Minimum No. of Players</p>	<p>When given a yellow and red card for delay; excessive acts to focus attention on the player or a subsequent caution; player is disqualified but may be subbed for.</p> <p>Whenever clock is stopped or at a substitution time with permission of referee. Warning to both players for a violation. Field player may change with goal keeper only at any substitution time or when the clock is stopped, with referee permission.</p> <p>7 to start and play – forfeit if less.</p>	<p>During first half and in each overtime period- no reentry. One reentry in second half. (R3 Sec. 5). GK is allowed one reentry each period and each OT.</p> <p>During any stoppage with referee's permission. Verbal warning to the players at next stoppage. No sub from bench for GK during penalty kick.</p> <p>7 to start and play.</p>	<p>Player replaced may not return to the match. (This Law differs in many local competitions and youth matches).</p> <p>During any stoppage with referee's permission. Caution both players for violation when ball is out of play. Field player may change positions with goal keeper at any stoppage with permission.</p> <p>Same as NCAA</p>
<p><u>PLAYERS' EQUIPMENT.</u></p> <p>Casts ,Facemasks and ankle braces</p> <p>Uniform numbers</p>	<p><u>RULE 4</u></p> <p>Hard casts or splints must be padded <i>with closed cell foam at least ½ inch thick</i>. Facemask may be worn by player with facial injury. It must be molded to the face with no protrusions; player must have a medical release at the game site signed by a physician for use of a facemask. Ankle braces of metal must be inside socks – non-metal may be worn outside.</p> <p>6" number on back of jersey (GK excluded <i>until fall 2013</i>) and 4" number on front of jersey or shorts.</p>	<p><u>RULE 4</u></p> <p>Casts permitted if covered and not considered dangerous by referee. Facemasks not permitted.</p> <p>8" number on back of jersey and 4" number on front of jersey, <u>including</u> Goal Keeper.</p>	<p><u>LAW 4</u></p> <p>Referee's discretion – check for safety and require padding if cast is hard or dangerous. Soft facemask permitted if approved by referee.</p> <p>Nothing specified in the Laws.</p>



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Visible apparel under uniform and socks	If worn under shorts, all on team must be alike & of similar length and solid color. If under jersey, all alike, similar length & of a solid color. Socks must be of a single dominant color.	Visible apparel worn under shirt or shorts should be a solid color that matches the dominant color of the garment (recommended R 4.2.1).	Any visible undergarment (shirt or shorts) must be same main color as the uniform shirt or shorts. Shirts must have sleeves.
Uniform Colors	Home team – white or light jerseys and socks; visitors, dark jerseys and socks. <i>Note change in fall of 2013.</i>	Home team has responsibility to ensure that their uniforms contrast to those of the visitors.	Nothing specified, but no political, religious or personal statements allowed.
Shirts tucked in Goal Keeper's Jersey and Color	Mandatory Must differ from all other players except can be same color as other Goal Keeper.	Not specified – generally required Jersey must differ from all field players and socks must differ from opponents.	Same as NCAA Must differ from all other players and the officials.
Jewelry	Not permitted – Except for medical or religious medals which must be taped under uniform. Medical alert bracelet must be taped and visible.	Not permitted – Except “Medic Alert” bracelets or necklaces, if taped to body. Penalty-clock stopped, player leaves field (no sub allowed) until next sub opportunity.	Not permitted
Shinguards	NOCSAE approved. Marked with seal and height range beginning in fall 2012.	Same as NFHS but no marking requirement.	Shinguards required – no standard Specified.
<u>THE REFEREE</u> Referee System	<u>RULE 5</u> DSC, Dual (2 referee) or Double Dual (3 referee).	<u>RULE 5</u> Diagonal System of Control (DSC) shall be used. If 1 official does not appear, the dual system may be used.	<u>LAW 5</u> DSC only. May use club linesmen if necessary.
Forfeit or Terminate	Forfeit if less than 7 players, however if below 7 due to equip. problem, minor injury or blood wait for treatment or correction. Can terminate if team refuses to play, no cross bar, etc.	Power to forfeit if coach will not end discussion or leave field, or team refuses to return to field within 3 mins.; ejected player reenters as a sub. If team not on field within 15 mins of game time it is declared “no contest”. Ref, can suspend game. If terminated less than 70 mins into game, - it is declared - “no contest”. Forfeit if team does not supply roster prior to beginning of match.	Referee has no power to declare forfeit but may suspend or terminate a match.



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Authority Begins and Ends	Begins 15 min. prior to start of game and ends when officials leave the field and its Immediate surroundings.	Begins 30 min. before scheduled game time and ends when officials leave the game site after signing the score book.	Not specified but by custom begins when officials enter the field area and ends when they leave.
Referee Uniform	As set by the State Associations, usually the same shirt as USSF.. Black shorts or long trousers, black socks with white top stripes. In some states black and white stripped shirts are worn Solid black cap may be worn. Must differ from field players, but not necessarily the goal keepers.	Solid black or gold, orange, blue or black with white-all except solid black in a checked grid pattern. Socks – black with 3 top bands of white, gold, orange or blue. All dressed alike. Cap permissible. Shoes should be mainly black.	USSF – Shirts- Gold, black, red, green or blue, all with thin vertical stripping. Socks – black with three white top bands or solid black with USSF logo. Caps not specified, but generally permitted if conditions warrant in club matches.
Whistles and hand signals	Whistle used for kickoff, penalty kicks, and to signal play stoppage such as fouls, injuries, substitutions and to signal restart after substitutions, injuries and time stoppage. Also when a card is given and on encroachment. Discretionary when ball goes out of play. Special hand signals for fouls no longer used. Same as NCAA plus <i>goal</i> and windup motion to start clock.	Whistles, same as NFHS Other whistles discretionary. The only recognized hand signals are for advantage, indirect and direct free kicks, throw-in direction, clock stopped, goal and corner kicks and penalty kicks, all by pointing to the spot and giving direction.	Whistle used for kickoff, penalty kick, restarts and stoppages as necessary Signals are the same as NCAA except no time out signal.
Time Keeping	Referee keeps time only by agreement of the coaches or state association-otherwise home team controls clock.	Backup to home team clock which is official unless there is a malfunction. Match ends when timekeeper's signal sounds.	Referee keeps official time.
2 <sup>nd</sup> Caution Mechanics for Displaying Cards Pre-game Conference	Display yellow and red cards <u>simultaneously</u> in the same hand, except for coaches or bench personnel, in which case a yellow card is shown followed by a red card as in NCAA.	Display yellow card and then red card sequentially.	Same as NCAA



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Pre-game Conference	Head coach presence required - Address sportsmanship and inquire of coach if players are properly and legally equipped.	Nothing specified at coin toss.	Same as NCAA
Post-game score verification	Head referee must verify score.	All officials must sign the score sheet. Thereafter all statistics are final.	Nothing specified. Rules of competition may require verification of score.
Articles worn by officials	Officials should not wear anything that is not allowed to be worn or carried by players (watches and caps excepted).	Same as NFHS	Same as NFHS, however in senior and professional leagues, caps are not usually worn.
<u>THE A.R. and OTHER OFFICIALS</u>	<u>RULE 6</u> No significant difference between The three sets of Rules and Laws. Timekeeper and scorekeeper are listed.	<u>RULE 6</u> A scorer and timer are required and alternate official may be used. Once score sheet is signed, coaches, players and other personnel bear burden of the infractions. Protest may be filed up to 72hrs after match.	<u>LAW 6</u> =====
AR Signal to Referee that foul by defender was inside penalty area	Nothing specified.	AR moves smartly to corner.	AR holds flag horizontally at waist level across body.
<u>DURATION OF GAME</u> Length of Periods	<u>RULE 7</u> 2-40 min. periods or 4-20 min quarters Overtime allowed by state assoc., up to 20 mins. max. sudden victory may be permitted by state.	<u>Rule 7</u> 2-45 min. periods. In regular season, 2-10 min. sudden victory overtimes. For post-season tournaments see R. 7.1.2 which includes kicks from the penalty mark after the overtime periods.	<u>LAW 7</u> 2-45 min. periods plus allowance for time lost due to subs, injury, time wasting, etc. Local rules of competition allow for 2 full overtime periods not to exceed 15 mins. each as well as kicks from the penalty mark. No "golden goal".
Official Game	Official if one half has been played. If suspended during the first half, state assoc. determines if game is to be rescheduled from the beginning or from the point of suspension.	A suspended game of less than 70 mins. is declared "no contest". If at least 70 mins have been played the governing authority may declare it official.	If less than full time is played, the match must be replayed in its entirety unless the local rules of competition state otherwise.



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Half-time and Overtime (OT) Intervals  Clock Stops	10 mins. for half time unless otherwise agreed by the coaches. Between end of game and first OT period – 5 mins. Between OT periods – 2 mins.  Goal, Penalty kick, yellow and red cards, injury and at discretion of referee (time wasting, etc.).	15 mins. for half time, 10 or less by prior consent of coaches and officials. OT – same as NFHS.  Same as NFHS. Plus when subs are made in the last 5 mins of match by team that is leading. Player shows signs of concussion Also TV timeouts as specified.	Players are entitled to a halftime interval if desired, not exceeding 15 mins.  Referee discretion, e.g. serious injury, time wasting, substitutions. Clock does not stop but time is “added on”.
START OF PLAY Coin Toss – winner  Drop Ball	<u>RULE 8</u> Choice of goal or kick off. Same procedure for 1st overtime. Where ball was when play stopped and 5 yds. from touchline. If in goal area, drop on 6 yd line nearest to location of stoppage. Must be dropped between 2 opposing players.	<u>RULE 8</u> Same as NFHS  Same as NFHS but does not require 2 opposing players and need not be 5 yds. from touchline.	<u>LAW 8</u> Must choose goal to attack. Loser of toss always kicks off. Same as NCAA
<u>BALL IN AND OUT OF PLAY</u> Restart after injury, inadvertent whistle, etc.  Drop Ball  Ball strikes overhead wire or tree extending into field	<u>RULE 9</u> If one team is in clear possession, indirect free kick, otherwise drop ball.  Must be dropped between two <u>opposing</u> players.  Local ground rule – to be discussed prior to match. No set rule.	<u>RULE 9</u> Same as FIFA, except if stoppage and GK has possession of ball when play stopped – then IFK to GK’s team.  No requirement as in NFHS  Considered as an outside agent. Ball dropped at nearest point where ball landed.	<u>LAW 9</u> Dropped ball where play was stopped by referee.  Same as NCAA  Considered part of field. Ball remains in play (Advise to Referees - 1.8c and 1.8d.
<u>SCORING</u>	<u>RULE 10</u> No differences between the three sets of Rules/Laws.	<u>RULE 10</u> ====	<u>LAW 10</u> ===





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TOPIC	NFHS	NCAA-NISOA	FIFA - USSF
<p>Ejections (cont.)</p> <p>Charging Goalkeeper</p>	<p>against an opponent who is moving toward goal with an obvious opportunity to score; spitting at an opponent, teammate or official; using offensive, insulting or abusive language or gestures; leaves bench when a fight is taking place. Coach and bench may be carded.</p> <p>Keeper cannot be charged in his penalty area unless dribbling ball with his feet or obstructing.</p>	<p>offense punishable by a free kick; uses abusive, threatening or obscene language, behavior or conduct; receives a 2<sup>d</sup> caution.; 3<sup>rd</sup> occurrence of coaching outside of team area. Coach and bench may be carded.</p> <p>May not be charged or interfered with while in possession of ball within his penalty area.</p>	<p>denies an obvious goal-scoring opportunity by handling or any uses offensive, insulting or abusive language or gestures; receives a 2<sup>nd</sup> caution. Red card <u>cannot</u> be shown to coach or non-player but they may be sent off. Some youth leagues differ.</p> <p>May be fairly charged if going for the ball other than with his/her hands. May not be charged while holding ball or having possession of the same.</p>
<p><u>FREE KICKS</u></p> <p>Direct free kick Offenses</p>	<p><u>RULE 13</u></p> <p>Spitting, kicking or attempt to kick, striking or attempt, tripping or attempt, , jumping at, handling ball, holding, pushing, charging violently, violently fouling goalkeeper while in possession of ball in the penalty area, all against an opponent. Specifies charging an opponent while the opponent in the act of playing the ball, has both feet off of the ground.</p>	<p><u>RULE 13</u></p> <p>Basically the same as HS Federation, but does not specifically mention charging an opponent while the opponent in the act of playing the ball, has both feet off of the ground ; also assaulting an official and using blood to assault anyone.</p>	<p><u>LAW 13</u></p> <p>Basically the same as NCAA, but specifies also tackling an opponent in a manner deemed careless, reckless or with excessive force.</p>
<p>Indirect free kick offenses</p>	<p>Playing ball a 2<sup>nd</sup> time before it is played or touched by another player at kickoff, throw-in, free kick, corner kick, goal kick or penalty kick; GK holds ball more than 6 secs.; sub at improper time or without being beckoned by referee; persons other than players and ARs entering field without referee permission; dissent; unsporting</p>	<p>Same as NFHS additionally, improper coaching from the touchline after verbal warning.. Dangerous play must involve an opponent, not team mate. IFK for stoppage only when GK is injured while in possession; in all other cases of injury and inadvertent whistle – drop ball, assault on official, team mate or non-player.</p>	<p>Dangerous play involving an opponent, impedes progress of opponent, prevents goalkeeper from releasing ball, commits any offense not sanctioned by a direct free kick for which play is stopped to caution or send off a player; goalkeeper takes more than 6 seconds. before releasing ball; touches ball again with hands.</p>



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TOPIC	NFHS	NCAA-NISOA	FIFA - USSF
Indirect Free Kick Offenses (continued)	behavior or inappropriate language; dangerous play against opponent or teammate; offside; charging when ball not within playing distance; interfering with goalkeeper before release of ball; illegal obstruction; leaving field without referee permission; goalkeeper receives ball in the hands deliberately kicked or thrown by teammate; goalkeeper handles ball after relinquishing possession; use of tobacco; when game is stopped for injury or unusual situation and one team has clear possession of the ball. If game is stopped for misconduct of player, coach or bench and no other restart takes precedence, an IFK is awarded. Spitting at team mate or game official taken from spot of offense if committed on field. If off field, from spot where ball was when play stopped.		after releasing goalkeeper touches ball with hands after it has been deliberately kicked to him by team-mate, or handles the ball on a throw in to him by team-mate, offside, assault on official, team mate or non-player.
<u>PENALTY KICKS</u> Ball Placement  Stutter stepping or faking by the kicker	<u>RULE 14</u> On the 9" spot or 2 foot line  Not permitted – Retake.	<u>RULE 14</u> Same as NFHS  <i>Same as FIFA. Kicker cannot stop completely.</i>	<u>LAW 14</u> On the penalty spot  Permitted – no infraction if during the run-up. Cannot stop completely.
Player taking kick infringes or team-mate encroaches and ball does <b>not</b> go into goal	Goal kick if ball goes directly over goal line. If deflected out by goal keeper or ball bounces into play – indirect free kick to defenders. If saved by keeper-play <i>continues</i> .	An indirect free kick is given to defenders at point of infraction unless ball goes out of play over the goal line, then goal kick.	An indirect free kick is given to defenders at point of infraction.



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Kicks from Penalty mark/spot (tiebreaker)	No player reduction if other team is playing short. Coach selects first 5 kickers, if tied, another 5 kickers are selected. Any players on the roster may kick.	Same as NFHS but coach not allowed in center circle. 10 players to be designated from the roster.	If one team is playing short, other team must reduce number to equalize. Coach not permitted on the field. Each team must have same number of kickers. Only players on the field at end of match may participate.
<p><u>THROW-IN</u> Position of Defenders</p> <p>Ball never enters field</p> <p>Throw-in by impaired player using only one hand</p>	<p><u>RULE 15</u> <i>All must stand no less than 2 yards from the point of the throw-in and may not jump about or distract thrower.</i></p> <p>Throw-in awarded to opponent.</p> <p>Legal – One-handed throw-in allowed in such cases.</p>	<p><u>RULE 15</u> No restriction on position, but cannot move to interfere once in position.</p> <p>Throw-in retaken if otherwise properly taken.</p> <p>Not allowed</p>	<p><u>LAW 15</u> Same as NFHS</p> <p>Same as NCAA</p> <p>Same as NFHS.. See USSF Advice to Referees § 15.3.</p>
<p><u>GOAL KICK</u> Moving ball in goal area after it is spotted</p>	<p><u>RULE 16</u> Once spotted, ball should not be moved to another part of goal area.</p>	<p><u>RULE 16</u> No prohibition unless considered as time wasting.</p>	<p><u>LAW 16</u> Same as NCAA</p>
<p><u>CORNER KICK</u></p>	<p><u>RULE 17</u> No significant differences in the three sets of Rules and Laws.</p>	<p><u>RULE 17</u> ====</p>	<p><u>LAW 17</u> ====</p>



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## A COMPARATIVE STUDY OF RULES AND LAWS

TOPIC	NFHS	NCAA-NISOA	FIFA - USSF
<p><u>MISCELLANEOUS</u></p> <p>Foul indicated by Assistant Referee</p> <p>Future Requirements</p>	<p>Flag held vertically overhead until referee acknowledges and then a slight circular wave of the flag is made and point in direction of restart.</p> <p>NOCSAE shin guard stamping required in fall 2012. See NFHS 4-1-1 <i>Effective in fall season of 2013</i> – home team jerseys and socks must be white; visitors dark. <i>Effective in fall season of 2013</i> – all jerseys must be numbered on back, including goal keeper.</p>	<p>Flag held vertically overhead with a slight circular wave.</p> <p>Rule Book published every other year beginning in 2008. Next publication will be in 2012.</p>	<p>Same as NCAA after eye contact made with referee.</p> <p>Experimenting with use of additional officials behind goal lines and goal line technology.</p>
Restart After Delays	No provision	No contest may be started or restarted or resumed that has not been restarted before an additional 90 minutes after the end of a regulation 90 minute game.	No Provision
Protest by Coach	No protest allowed	May be filed up to 72 hours after match.	No provision